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ELLIPTIC ENCRYPTION-BASED EFFECTIVE ASYMMETRIC ENCRYPTION DESIGN

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Abstract—

There must be encryption for the smart grid's data transmissions since the data they include a great deal of sensitive information. At now, most encryption schemes use asymmetric encryption. An elliptic curve encryption technique with identity authentication is suggested as a solution to the problems with existing asymmetric encryption, which involves a lot of computation and storage space requirements and does not guarantee the integrity of encrypted information. As a first step, we present a nine-stage encrypted message transmission technique that uses elliptic curve encryption to decrease computation and storage consumption. Then, to guarantee the message's integrity and secrecy, we conduct security analysis and The strategy presented in this study is shown to be better by the experiment simulation.

Keywords—asymmetric encryption; authenticated encryption; elliptic curve encryption

encryption algorithms: There are two types of encryption: symmetric and asymmetric. In symmetric encryption, the password is used for both the encryption and decryption processes. So, it can provide sufficient protection and safety when the encryption is sent to the participants in the chat [1]. The suggested algorithm mechanism's implementation entails creating a cipher for both the sender and the recipient, and then using that cipher to encrypt the sender's letter.

When transmitting messages using a cipher, the export end is responsible for receiving and sending the encrypted material. The client then used the previously generated cipher decryption information to decode the message. The advantages of this method are its straightforward process, quick realization, and little technical burden. However, there are significant drawbacks to the technique, such as the fact that it struggles with managing key exchange in the network and that, in the absence of digital signatures and certificates, it requires the user to find a trustworthy channel to get the cipher. A trustworthy encryption method is required due to the algorithmic flaws mentioned above. An asymmetric algorithm was developed for the purpose of solving problems. Every session user gets their own unique pair of keys: one for public cipher usage in encrypting communications and another for private use in decrypting them. Prior to the encryption process, the recipient acquires a program that allows them to get the sender's public key. The next step is for the client-sending device to encrypt the message using the received key. During decryption, the client's accepting equipment employs the private cipher.

INTRODUCTION

Since the power system stores a considerable deal of sensitive information and network attacks are becoming more common as a result of IT advancements, protecting the power system is crucial. Currently, the distribution network's geographical spread is extensive. There are a plethora of approaches to heterogeneous network access. There are a lot of power terminals. The communication is in plaintext as well. A major security risk is created by these issues. It is essential to transmit data encrypted. Two broad classes characterize the state of the art in

This was said to be dependent on AES in reference [2]. The algorithm's distribution network communication encryption technology, however, this technique improves encryption efficiency by reducing the number of iterations. Security is significantly compromised by the AES algorithm because to its tremendous complexity. As a result of the method's massive power storage overhead, which necessitates an increase in the physical equipment of the key distribution center, reference[3] developed a power terminal authentication approach for lower computer abilities. A method for data signatures based on the RSA algorithm was proposed in Reference [4]. Under conditions of 1024 or greater modulus, it necessitates good security but significantly raises computational complexity. With a shorter key, Elliptic-Curve Cryptography (ECC) achieves the same degree of security as the RSA technique. Hence, Elliptic Curve-Cryptography is extensively used in low power devices that need to keep their performance. Few sources from the past that made use of the ECC system really explained how to do the value-to-message conversion. Not only do these programs provide several improvements in some areas, but they also complement ECC's own security advancements. For instance, the method of encoding and mapping the message to the chosen curve was not specified in References[5-7], which presented an ECC-based technique. These recommendations lessen the computing process and power usage in the problem. While an ECC-based picture encryption approach was suggested in References[8], increasing the cipher size results in more storage cost and encryption/decryption computations.

Information mapping and inverse mapping on ECC were suggested in References[9], however this approach is susceptible to selected plaintext steps that are used to encrypt ciphertext. There are significant implementation-level security vulnerabilities associated with the aforementioned ECC-based approaches for protecting nodes with low-capacity resources. Furthermore, due to ineffective identity verification, many techniques are unable to guarantee the security of encrypted communications. To ensure the privacy and security of all network communications, this article will provide an elliptic curve encryption method that makes use of authenticated encryption. Various encryption attempts can't break the system. The attacks include both plaintext and ciphertext. Additionally, the plan works well for devices that have little processing power and few other resources.

II. ELLIPTIC CURVE CRYPTOGRAPHY

Cryptosystems based on elliptic curves originate from elliptic curves over discrete logarithmic fields. If p is greater than 3, then the elliptical curve p and the set of variables y are satisfied.

$$y^2 = x^3 + a \cdot x + b \pmod{p} \quad (1)$$

$$a, b \in \mathbb{Z}_p, 4 \cdot a^3 + 27 \cdot b^2 \not\equiv 0 \pmod{p}$$

The absence of self-intersection and vertices in the network indicates that the elliptic curve is non-singular. You may see an example of an elliptic curve in Figure 1.

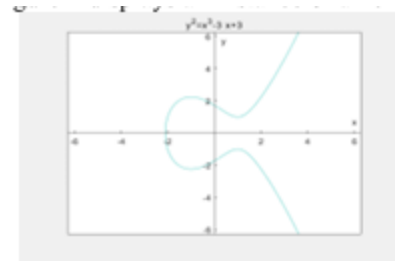


Fig. 1 Example of elliptic curve

The additive group operation's elliptic curve was defined as '+'. Take $P = (x_1, y_1)$ and $Q = (x_2, y_2)$ as examples. Thus, P plus Q equals (x_1, y_1) plus (x_2, y_2) , which equals (x_3, y_3) . In certain cases, such as when $P=Q$, the process of adding P and Q equals $(x_1, y_1) + (x_1, y_1) = 2P$ is known as point multiplication. The primary function of ECC is group multiplication[10, 13]. It is the number of cases when the points in a group double. The component d that makes up group multiplication is $G = (x_i, y_i)$. The basis point on the elliptic curve is $G=(x_i, y_i)$, and d is an integer that is termed the private key. Hence, the public key point is the output of the dG operation, which is a d -fold processing of G . In ECC, finding d at the moment of polymerization is impossible, even if the community cipher and principle point G are known. This is known as the ECDLP, or the elliptic curve discrete logarithm problem [14]. There are essentially four phases to ECC: Community cypher computation is the first step. One possible way to transmit the community cipher in ECC is to multiply the privately-owned cipher by the primary point, denoted as G [15–18]. Since ECC procedures include

encrypted numbers, improving scalars in elliptic curves may lead to technology that can turn letters into numbers [19]. Avoiding cryptographic attacks (such as those using ciphertext or plaintext) requires That which is critical for data encoding. Third, the data must be signed to ensure that the sender is the intended recipient and to forestall tampering from other sources. Mapping the approved and encrypted messages to the elliptic curve is the last step [20]. As a crucial security measure, mapping messages to curves may merge the second and fourth steps of any proposed method to guarantee that the encrypted characteristics are unaltered. In addition, many techniques overlook the fact that signature encryption information is a crucial step. Signing the encrypted data ensures that it remains private and uncompromised. This converts it into an AE scheme, or authenticated encryption.

III. SECURE AND EFFICIENT ENCRYPTION SCHEME

The nine-step process begins with the generation of system parameters and continues with the following steps: encoding the data and shining a light on it using an elliptic curve; the encryption mapping point; the signing of encrypted messages; the verification of the receiving data; the decryption of the data; the decoding and decoding of data; and finally, the conversion of decoded data into XMLText. Security message encoding, mapping, and ECC capabilities are offered by an AE. It should be noted that the first step is a crucial operation, and the proposed schemes fail to take into account the main stage—the system required to allow AE—by failing to recognize the need of using a community cipher to encrypt the message. Figure 2 displayed the nine steps of the proposed plan.

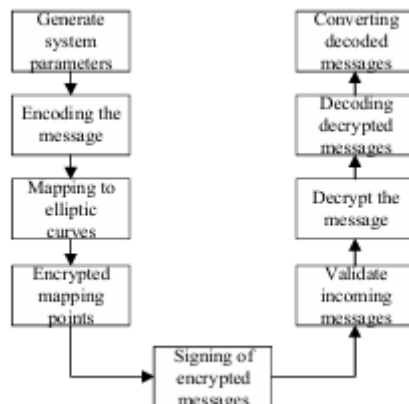


Fig. 2 Flow chart of the suggested scheme

System parameter generation

Creating a common cipher is the primary benefit of this stage. Making use of the encryption to secure the elliptic curve mapping points. For each session in this scenario, the symbols utilized by the system are explained in Table 1. To encrypt the elliptic curve mapping points, the sender must first build a shared session cipher, ksh. You can see the process of creating a cipher in Figure 3. Both the sender and the recipient may benefit from ECDLP by using it to unite the community cipher. To illustrate this procedure, use the following algorithm:

Algorithm 1 Cipher agreement algorithm between transmitter and receiver

Input: PU_s, d_s, PU_r, d_r

Output: community cipher k_{sh}

1 transmitter: Apply multiplication $d_s * PU_r$

2 Receiver: Apply multiplication $d_r * PU_s$

3 Two multiplications equal

4 $k_{sh} \leftarrow$ the final result

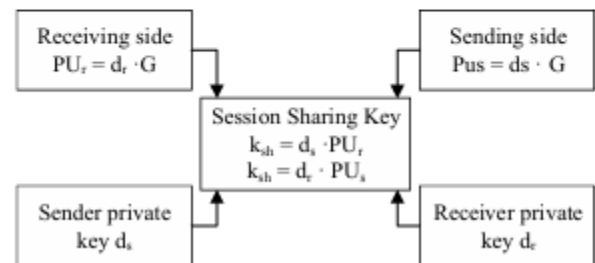


Fig. 3 Creating a shared key

Table 1 A list of symbols used to produce scheme parameters

Symbol	Symbol meaning
d_s	transmitter private key
d_r	receiver private key
G	elliptic curve principal point
PU_s	transmitter public cipher
PU_r	receiver public key
p	big prime number (192-bit)
a,b	equation coefficients
	make $4 \cdot a^3 + 27 \cdot b^2 \neq 0 \text{ mod } p$
$y^2 = x^3 + a \cdot x + b \text{ mod } p$	mapping points to elliptic curves
H	Hash function to sign message CM
k_{sh}	shared session key
M	total characters number in the info
B	blocks number per message
N	characters number per block
IV	random beginning vector
k	randomly and safely select in range [1,p-1]
C_M	encrypted message

B. Encode messages as numeric values

In order to overcome the security vulnerabilities that are associated with this method, the coding and mapping framework process described in Reference[29] is extended. Everything is broken down into its own block B. N characters are included in each block B. Here is the equation to calculate N:

$$N \leq \left\lfloor \frac{p-8}{8} \right\rfloor \quad (2)$$

With $p=192$ and $N=23$, we get the following formula. In a similar vein, we may get the necessary block-B's number by dividing the total number of characters in M by n. For example, there are 44 blocks for texts that include 1000 characters. The following equation may be used to make it a reality:

$$B = \left\lceil \frac{M}{N} \right\rceil \quad (3)$$

Encrypting each mapping point to the same length as p is the foundational premise of length separation. Also, before the mapping process, delete the first character from each block and fill it with the three bits that are zero. Following the acquisition of message M's block, the binary value of the characteristics of each group inside the block is assigned to each message. It begins with an initial vector and an XOR operation on the first one's binary value block. The subsequent blocks are then XORed with the antecedent block. The last step in mapping is

to fill each XOR block with three bits. Prior to mapping to the elliptic curve, Algorithm 2 explains the message encoding technique.

Algorithm 2 Message coding

Input: Messages M and p
Output: Encoding messages
1 Transmitter: Get message M
2 Transmitter: Get N Size
3 Transmitter: Get B Size
4 Transmitter: Split info into B blocks
5 Transmitter: Separate out each block into N characters
6 Transmitter: Transform every character to binary
7 Transmitter: The first block XOR with the initial vector
8 Transmitter: Every block is XOR with the antecedent XOR block
9 Transmitter: Fill 3 bits zero in every XOR block
10 coded messages \leftarrow the final results

Map message to elliptic curve

The elliptic curve is used to map the message, which implies that (x_i, y_i) indulges the curve in formula (1). Therefore, for each x_i , it is necessary to get the matching value of y_i . The encoded message's binary values are first translated to decimal. Then, to convert the value to EC, locate the matching y_i value using the EC equation that was created. To map the message, use the steps outlined in Algorithm 3.

Algorithm 3 maps the coding block to elliptic curve

Input: Code block
Output: Mapping point
1 Transmitter: Get the decimal value of the coding block
2 Transmitter: y_i value from elliptic curve
3 Transmitter : if x_i has no corresponding y_i value
4 Transmitter : x_i plus 1
5 Transmitter : Repeat procedure 2-4 until found the y_i value
6 mapping point \leftarrow the final results ;

Encryption mapping points

A lot of schemes go over the encryption mapping point because they think the mapping step is enough to secure the message. However, this is not the case since elliptic curve mappings to points imply that ECDLP hardness may be obtained by multiplying these points by the privately held cipher. Adding each point to ksh encrypts them in this paper. Because of this, finding mapping sites without a common cipher is challenging. Figure 4 demonstrates the steps involved in the process of encrypting mapping points.

"data" means information in its plural form, not in its single form.

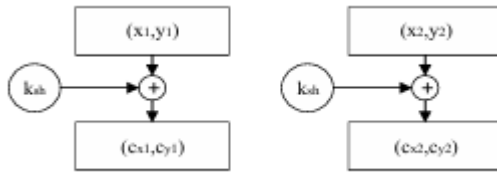


Fig.4 Encrypt mapping points using shared keys
The algorithm for encrypting mapping points using shared key ks :

Algorithm 4 Encrypt Mapping Points Using a Shared Key

Input: Mapping point, k_{sh}
Output: Encryption point
1 Transmitter : Get k_{sh}
2 Transmitter add k_{sh} to the mapping point
3 Transmitter: Step 2 for all mapping points
4 encrypt \leftarrow the final results ;

Signature and Verification of Encrypted Messages

Secrecy and fullness of information transfer between the two parties are guaranteed by the AE approach in the scheme. We use the following approach to sign messages in order to implement the AE method: The elliptic curve is used to map all encryption points in every encrypted message CM. In addition, IV, kG, and CM are included in the delivered message Msent. Hence, the suggested approach employs ECDSA to Msent in order to produce authenticated encrypted communications. In Fig.5, we can see the signature procedure shown.

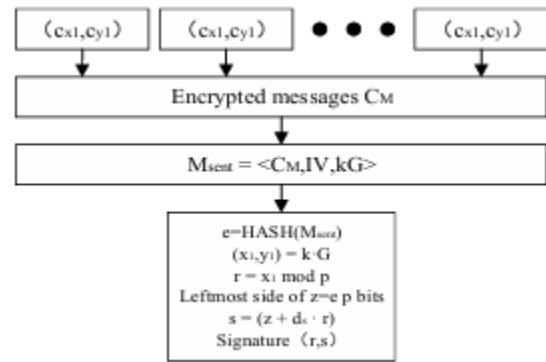


Fig. 5 Sign encrypted messages

Algorithm 5 describes how to sign CM.

Algorithm 5 Signature of encrypted points

Input: Msent
Output: Signature encryption point (r,s)
1 Transmitter : Get $e = \text{HASH} (M_{sent})$
2 Transmitter: Get the left p bit of $z = e$
3 Transmitter: Select k
4 Transmitter: Get $r = x \text{ mod } p$
Where $(x, y) = k \cdot G$ and $r \neq 0$
5 Transmitter: If $r = 0$ perform step 3
6 Transmitter: Get $s = (z + d_s \cdot r) k^{-1}$
If $s = 0$, perform step 3
7 Sender : $(r, s) \leftarrow$ the results

The signed message may be authenticated and decrypted by the recipient using the transmitter's public cipher. Figure 6 illustrates the procedure for receiver-involved validation.

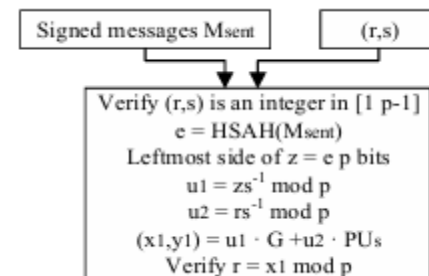


Fig. 6 Validation message

Substantiating and Confirming Secure Messages The steps that follow are in direct opposition to those that came before. In ECC, subtracting is the opposite of adding. This method additionally verifies that the

encryption step is reversible. The receiver has to deduce the encrypted point using ksh before they can decode it. Figure 3 depicts the receiver's ksh production, whereas Figure 7 depicts the decryption of the encryption points.

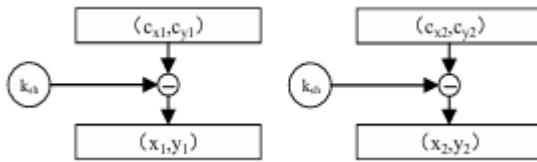


Fig. 7 Decrypt mapping points with shared keys

Similar to the encryption step, the decryption step obtains the mapping point by using the shared key ksh reverse operation.

Algorithm 6 Use a shared key to decrypt encryption points

Input: Encryption point, k_{sh}

Output: Mapping point

- 1 Recipient : Get k_{sh}
 - 2 Recipient : Subtract k_{sh} from the encryption point
 - 3 Recipient : Perform step 2 on all encryption points
 - 4 Mapping point \leftarrow the final results
-

Decoding a decrypted message

A set of mapping points is the end product of the decryption phase. Two components, x_i and y_i , make these up. Points to elliptical curves are the only things that y_i is used for. The only variables utilized in the decoding process are x_i , which stand for the binary values used during the plain-text conversion. Algorithm 7's decoding step contained this method.

Algorithm 7 Decodes Mapping Points to Binary Values

Input : Mapping point

Output : Code block

-
- 1 Recipient: Get x_i value from mapping point
 - 2 Recipient: transform x_i to binary value
 - 3 Recipient: Removes 3 bits per block fill
 - 4 Recipient: Initial vector XOR with first block
 - 5 Recipient: Each block is XORed from the previous block
 - 6 binary value \leftarrow the results
-

Convert the decoded message into plaintext

Transforming binary data into useful characters is the final step. These represent the unencrypted message. For further information on how to transform binary values into plaintext, see M. Algorithm 8 below:

Algorithm 8 Converts binary values to plaintext

Input : Binary value

Output : plaintext message M

- 1 Input the encoded binary code into the receiver system
 - 2 Decode all blocks binary code by receiver terminal
 - 3 Output the decode result in form of plaintext message M
-

SECURE AND EFFICIENT ENCRYPTION SCHEME

Any encryption technique must include security analysis. When we put our system up against other ECC schemes, the experimental findings reveal that ours is the best.

Intercept assault

If an eavesdropper listens in on a communication session and steals the data sent during an encrypted message exchange, he may decipher the messages and give them back to the original sender. Furthermore, our plan effectively foils this assault: If an attacker were to listen in on the communication process and decipher the clear message, he would need to start a new session with the receiver parties in order to resend the information that has been falsified. Nevertheless, the end-communication-parties will reject the new session due to incorrect

signature bits. This means that the initial vector of the recorded packet does not match the new session's initial vector.

Attacks with extensibility

In a scalability attack, the decryption message is altered since the encoded message was fabricated. Any value may be XORed with the starting vector by the attacker. The following is the demonstration that the system presented in this work can withstand extension attacks: Interception of encrypted messages in transit between communication parties is possible. Because an outside hacker may decipher the transmission, piece together the false data, and resend it. However, the recipient will ignore the communication since the signature is useless.

Modeling of performance

In this part, we will go over the experimental results that support our goal of proposing a very efficient AE encryption technique. 1) Each block's fill size was reduced. If there is no matching point on the elliptic curve for point x_i while mapping it to the curve, then add 1 to x_i and continue. We utilize a three-bit filling as the representation, whereas other systems use the ASCII table to encode the clear message into binary bits. They employed fixed eight-bits to represent each letter and mapped to the elliptic curve. While simulating secp192k1, NIST-224, and secp256k1 elliptic curves, we also produce 1000 random integers of 192 bits, 224 bits, and 256 bits, respectively, and assign them to the relevant elliptic curves in this article. It is possible to map about half of the values in the first round, and around three quarters in the second. And it's 88% in the third round. More than 98% of the data has been mapped into the elliptic curve in the sixth round of iterations.

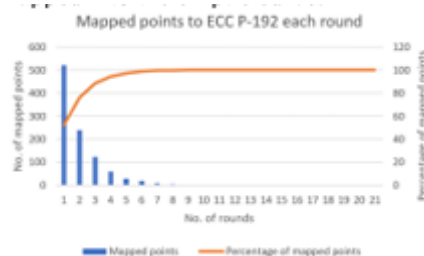


Fig. 8 Mapping random keys to elliptic curves secp192k1

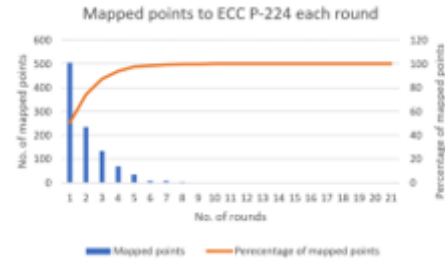


Fig. 9 Mapping random keys to elliptic curves NIST-224

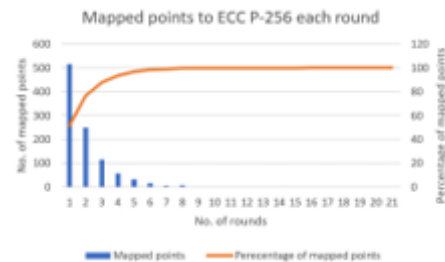


Fig. 10 Mapping random keys to elliptic curves secp256k1

Operations involving encoding and decoding Just after the last character of the last affiliation line, insert a hard return. After that, adhere the first affiliation copy. For each subsequent affiliation, repeat the process as needed.

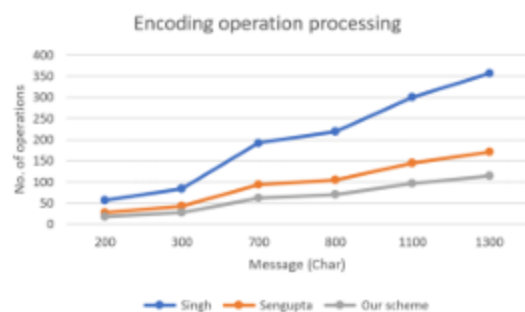


Fig. 11 The number of operands required to encode the message

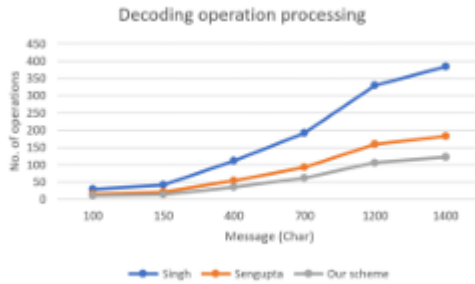


Fig. 12 The size of operands for decoding

CONCLUSION

To efficiently encode and map messages to elliptic curves, this work presents an AE method that is based on these curves. It has been shown via simulation and analysis that the suggested method outperforms competing technologies with respect to attack resistance, filling size, and the amount of encoding and decoding operations.

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